City of Westminster City Council Study Session October 6, 2003

Mayor Moss called the Study Session to order at 6:35 PM.

City Council in attendance included Mayor Pro Tem Herb Atchison, Councillors Nancy McNally, Chris Dittman, and Butch Hicks, Sam Dixion, Tim Kauffman. Mayor Ed Moss was absent.

City Staff in attendance included Acting City Manager Steve Smithers, City Attorney Marty McCullough, Economic Development Manager Susan Grafton, Economic Development Specialist Becky Johnson, Assistant to the City Manager Barbara Gadecki, Management Analyst Emily Moon and Administrative Secretary Kim Farin.

The guests in attendance were Dave Davia and Tanya Ishikawa of the Westminster Window.

REGULAR SESSION

Proposed Legislative Dinner Dates and Format

Prior to the Colorado State Legislative Session commencing, City Council traditionally hosts a dinner or luncheon to meet with the City's state representatives to discuss the upcoming session and possible legislation. Staff recommends holding a dinner in November or December to discuss the City's legislative priorities and gather information on what potential bills might be sponsored by Westminster's legislators.

Council concurred with Staff's recommendation and chose the night of November 20 to host the legislators.

City Council's 2004 Adopted Budget Review

At the Mid-Biennial Budget Review of the Adopted 2004 Budget on September 29, City Council directed Staff to bring back City Council's portion of the Adopted 2004 Budget for review and amendment. Acting City Manager Steve Smithers led a brief discussion with Council regarding their Special Promotions Account. No consensus was reached. Council agreed to bring their ideas for any modicifications to the next meeting when consensus will be necessary.

Mayor Pro Tem Herb Atchison adjourned the Study Session at 7:05 PM to enter into the Executive Session to discuss a Business Assistance Package, to hear a retail project update and to give Performance Evaluations to both the Presiding Judge and City Attorney.